MERCHE BLASCO

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http://half-half.es

EDUCATION

2010-2012

Masters, Interactive Telecommunications Program (ITP), New York University, NYC

2005-200**7**

Fabrica: Scholarship in the Video Department at Benetton's research center, Venice

2004-2005

Graduate Thesis: Institute of Solar Energy, Madrid

2002-2003

Erasmus Fellowship in Telecommunications Engineering: Universitá di Genova, Italy

1997-2002

Bachelors of Science in Telecommunications Engineering: Universidad Pública de Navarra, Pamplona, Spain

PROFESSIONAL EXPERIENCE

March - April 2016

Sound Designer for TocaTV, an interactive video platform by Toca Boca

July 2012 - Present

Interactive Designer, Sound Designer at Perch Interactive

August 2012 – August 2013 Research Resident at ITP/NYU

Summer 2011

Interactive researcher in the Exhibition Department of the American Museum of Natural History, New York

2007-2010

Medialab Technician: Hangar art production center, Barcelona

TEACHING EXPERIENCE

Max/MSP course for dancers at the **Dance Department at Tisch School of the Arts**, NYC Soft-circuits and wearable sound controllers workshop at **Harvestworks**, NYC Soft-circuits workshop at **Contemporary Art Museum**, Santiago de Chile Tiny paper robots workshop at **Pioneer Works**, NYC TA and workshops for new students at **ITP/NYU**, NYC

EXHIBITIONS AND PERFORMANCES

2016

Sonic Bloom – Participatory Sound Performance and Installation on the High Line Repurposed Technology: A Night of Invented Instruments and Hybrid Performance, Creative Tech Week – Performance
The New Ear Festival, Fridman Gallery, NYC – Spatial sound works

2015

SONIC Festival 2015, NYC - Performance of Quince Ensemble with The Theremin Orchestra Festival Propaganda 2015, Barranquilla, Colombia – Performance and Participatory Sound

NIME conference 2015, Baton Rouge, Louisiana – Performance and presentation of Lobatus and Espongina, gesturally controlled electronic instruments

NYCEMF Festival, NYC - Performance with gestural controllers

Make Music New York – Participatory Performance on the High Line

Contemporary Art Museum, Santiago de Chile - Performance and residency with gestural controllers

REVERSE Gallery, NYC - Co-curation and Performance of the exhibition in ACOUSTIC **FORMULAE**

BLINK, Dublin - Participatory Sound Performance with "Giro d'Italia"

BLINK, Houston – Participatory Sound Performance
BLINK, Santiago de Chile – Participatory Sound Performance
Nightlight Festival, NYC – Participatory Sound Performance

BLINK, Make Music Winter, NYC - Participatory Sound Performance Festival Tsonami, Valparaíso, Chile - Sound residency and exhibition **Dumbo Arts Festival, NYC – Installation**

EYEBEAM and VIDEO DUMBO, NYC - Performance with Thessia Machado and CHIKA Margaret Guthman Musical Instrument Competition, Atlanta - Presentation and performance

Ventana 244 gallery, NYC – Installation KnockDown Center, NYC – Performance festival curated by Kelly Watson Harvestworks, NYC - Sound design for Shikaku 04 by visual artist Chika

ART JAM IV, NYC - Performance with Thessia Machado curated by Kelly Schroer

Geekdown Festival 2012: 92YTribeca, NYC - Performance NIME conference 2012, Michigan - Performance Rare Gallery, NYC - Performance !Spring!Winter - 319 Scholes gallery, NYC - Performance 3rd Ward, NYC - Interactive installation

2011

Queens Museum of Art, NYC - Sound Art Residency and performance Ebay San Francisco – Interactive installation ITP Spring-show, NYC - Interactive installation **Ventana244 gallery, NYC –** Interactive installation and performance

2010

Contemporary Art Center, Dundee, Scotland - Performance and installations for "Don't Art, Fashion, Music", with Chicks on Speed

2009

Paris Fashion Week, France - Performance with Chicks On Speed and Pelican Avenue MAPPING FESTIVAL, Geneve - Performance Espai Betulia, Badalona, Spain – Interactive installation

2008

SONIC CIRCUITS FESTIVAL OF EXPERIMENTAL MUSIC. National Museum of Women in the Arts, Washington - Performance BOZAR, Brussels - Art installation - Collaboration with Chicks on speed M csarnokFestival, Budapest - Performance SPERM Electronic Music Festival, Prague – Performance Centro cultural Castel Ruiz, Tudela, Spain – Audio installation

LES YEUX OUVERTS

Video pieces presented at: FABRİCA, Mİlano Triennale, Milan Centre Georges Pompidou, Paris Shangay Art Museum, Shanghai Shiodomai Italia Creative Center, Tokyo

SINESTESIA festival, La Casa Encendida, Madrid - Performance SONAR Music festival, Barcelona - Performance

2006

BLUME06 Festival, Tostner-burg (Austria) - Performance

MIRADORES 05, Art festival, Madrid - Video piece TEACH_ME festival, Venice – Performance
TERRITORIO ELECTRICO, La Casa Encendida, Madrid – Performance **BIENNALE DI VENEZIA2005** – Sound design for Lucy Orta's sculptures

GRANTS AND FELLOWSHIPS

North Mountain Residency, 2016

Sound Art Residency in Tsonami Festival 2013, Valparaíso, Chile

Margaret Guthman Musical Instrument Competition 2013: "People's choice Award, Most

Unusual Instrument" and third jury prize, Atlanta Fulbright grant: MPS at ITP/NYU

Sound Art Residency at Queens Museum, NYC

Spanish embassy grant: Support for Burbuja performances in Budapest, Prague and

Washington

Institut Ramon Llull grant: Support for Burbuja performance in Washington

TELENOIKA grant: Interactive instrument development

ERASMUS fellowship program, Genova, Italy